

IPv6 Security @ ETH Netsec
ETH zürich  ungleich

Nico Schottelius

<2020-10-01 Thu 16:15>

About Nico Schottelius

- ▶ Former Netsec student
- ▶ Regular speaker at network conferences
- ▶ CEO of ungleich glarus ag and ungleich GmbH
- ▶ IPv6-first data centre "Data Center Light" in Glarus

IPv6 overview

- ▶ 128 Bit address space
 - ▶ 340.282.366.920.938.463.463.374.607.431.768.211.456 IP addresses
 - ▶ 340 undecillion, 282 decillion, 366 nonillion, 920 octillion, 938 septillion, 463 sextillion, 463 quintillion, 374 quadrillion, 607 trillion, 431 billion, 768 million, 211 thousand and 456
- ▶ Typical network sizes:
 - ▶ /32 per ISP
 - ▶ /48 per location (65.536 networks per ISP)
 - ▶ /64 per logical network (65.536 networks per location)
 - ▶ Max 2^{64} hosts (18.446.744.073.709.551.616) per network
- ▶ Typical IPv6 address: 2001:db8:cafe:7ea::42

IPv6 addresses

- ▶ Link Local: fe80::/10 (typically: fe80::/64)
 - ▶ Every IPv6 host has this
- ▶ GUA (global unique address)
 - ▶ Globally reachable
 - ▶ The "normal" IPv6 address
- ▶ ULA (unique local address)
 - ▶ For local deployments
 - ▶ Can be NAT'ed to GUA

How to get IPv6 addresses

- ▶ Router advertisements (RFC4861)
 - ▶ Stateless protocol
 - ▶ Multicasts network prefixes
 - ▶ Remember: there is no broadcast in IPv6
 - ▶ Nodes assign themselves
- ▶ DHCPv6 (RFC8415)
 - ▶ Additional to RAs
 - ▶ Flag set in RA
 - ▶ Additional options like boot filename
 - ▶ Stateful addresses supported
- ▶ Default: router advertisements
- ▶ Fun article about RA & DHCPv6
 - ▶ <https://teamarin.net/2018/06/25/common-mistake-dhcpv6/>

DAD DoS

- ▶ Nodes assign themselves an IPv6 address
- ▶ Nodes use DAD (duplicate address detection, RFC3484, RFC4429)
- ▶ Simplified:
 - ▶ "Has somebody this IPv6 address?"
 - ▶ (no answer)
 - ▶ Great, I take it
- ▶ Easy Denial of Service (DoS) attack
 - ▶ Answer "Yes I have" to every DAD request

IPv6 Shadow networks

What if you had IPv6, but you did not know about it?

- ▶ If a network is not configured for IPv6
- ▶ However some nodes are IPv6 enabled
- ▶ The network administrator is not aware of this
- ▶ IPv6 traffic passes in and out without being subject to firewall rules

IPv6 connectivity anywhere

- ▶ Can we bring IPv6 connectivity into any network?
 - ▶ Generally speaking: yes
- ▶ Tunnel services and protocols (Teredo, HE.net, IPv6VPN.ch)
 - ▶ Transport IPv6 **via** IPv4
- ▶ Teredo (automatic IPv6 assignment + tunneling)
 - ▶ Was enabled by default in Windows
 - ▶ Is blocked in ETH Zurich networks
 - ▶ See RFC 4380 - quite impressive protocol!

Rogue Router 1: Injecting IPv6 addresses

- ▶ Assume there is no local IPv6 router
- ▶ What if we setup any computer as an IPv6 router?
 - ▶ All IPv6 capable hosts automatically assign themselves an IPv6 address
 - ▶ We have become a man in the middle (MITM)
- ▶ Combination with IPv6 tunnels
 - ▶ Completely bypasses IPv4 firewalls
 - ▶ Globally reachable addresses for everyone

Rogue Router 2: overriding advertisements

- ▶ What if there is already a local IPv6 router?
- ▶ Router advertisements have a priority field
- ▶ Setup a higher priority router
 - ▶ Again all IPv6 capable hosts automatically assign themselves an IPv6 address
 - ▶ Again we have become a man in the middle (MITM)

Preventing Rogue Route Advertisements

- ▶ What can we do against rogue route advertisements?
 - ▶ Filter appropriate RA messages in the network
 - ▶ Filter DHCPv6 messages in the network
- ▶ Needs to be done at all places
 - ▶ Switches usually distribute RAs
 - ▶ Network segment might be hijacked
- ▶ Very similar problem to rogue IPv4 DHCP servers

Preventing IPv6 connectivity

- ▶ How can we prevent a host to access the IPv6 Internet?
- ▶ As long as there is outgoing traffic with a related incoming traffic allowed: **We cannot prevent it**
- ▶ Any bi-directional communication can be used as a tunnel
- ▶ Popular examples:
 - ▶ Wireguard VPN: use **any** remote UDP port (f.i. 53)
 - ▶ Corkscrew: tunneling traffic through HTTP proxies
 - ▶ iodine: DNS/ICMP tunneling (only needs DNS/ICMP traffic)
 - ▶ Teredo
- ▶ Alternative
 - ▶ Whitelisting of trusted protocols, ports - often unrealistic

IPv6 addresses information leakage

- ▶ Self assigned IPv6 addresses can embed their MAC address
- ▶ Variety of algorithms out there nowadays:
 - ▶ Embed 48 Bit of mac address + add ff:fe in the middle (EUI-64, RFC4291)
 - ▶ Randomly generate IPv6 address, rotate periodically (RFC4941)
 - ▶ Generate random, persistent IPv6 address (RFC7217)

IPv6 addresses information leakage (2)

- ▶ EUI-64 example
 - ▶ MAC address 00:1b:21:bb:68:f0
 - ▶ Prefix 2a0a:e5c0:2::/64
 - ▶ IPv6 address 2a0a:e5c0:2:0:21b:21ff:febb:68f0/64
- ▶ Mac address contain vendor information - allows physical attack:
 - ▶ Scan a network for the mac of a specific vendor
 - ▶ Count the value of hardware connected
 - ▶ Physically approach location, steal targeted hardware

IPv6 address attack: FIB exhaustion

- ▶ Need to map IPv6 addresses to mac addresses
 - ▶ Linux: `ip -6 neigh show`
- ▶ Default network size: 64 bit
- ▶ Mapping for a /64 network: $2^{64} * (128+48) \text{ bit} = 360.448 \text{ PB} = 352 \text{ Exabyte}$
- ▶ Denial of Service attacks
 - ▶ Buffer overrun
 - ▶ Overwrite real entries with fake IPv6 addresses
- ▶ Counter measures:
 - ▶ Port rate limiting
 - ▶ Limit of IPv6 addresses per MAC address

IPv6 Address Exhaustion

- ▶ IPv6 hosts usually have multiple IPv6 addresses (f.i. link local, GUA)
- ▶ How many addresses per host at maximum?
 - ▶ Usually software defined
- ▶ Attack using rogue router that sends 16 prefixes
 - ▶ Uses all available slots
 - ▶ Depends on timing, clients might be unable to assign legitimate IPv6 addresses

```
root@line:~# cat /proc/sys/net/ipv6/conf/all/max_addresses  
16
```

IPv6 Network scanning

- ▶ Brute force scanning a /64 at 1024 addresses/second
 - ▶ 2^{54} seconds or more than 23 milion years
- ▶ You can try well known IP addresses
 - ▶ ...:1-1000 (first thousand)
 - ▶ L33t speak words (cafe, f00d, 7ea, fac3:b00c, ...)
- ▶ IPv4 networks usually 256 to 65536 hosts
 - ▶ Easy to scan

IPv6 Networking scanning from inside

- ▶ Various interesting multicast groups
- ▶ For instance:
 - ▶ ff02::1 - all link local nodes
 - ▶ Devices reply with their link local address
 - ▶ Use the network prefix to find out GUA (global unique address)
 - ▶ ff02::2 - all link local routers
 - ▶ See RFC3513
- ▶ ping6 to either of them to reach all nodes
- ▶ Sub second results

Filtering per IP address

- ▶ In the IPv4 world stateful / dynamic firewalls filter per IP
- ▶ Attacker easily controls /64 up to /48
 - ▶ Need 2 Exabyte of storage to store /64 network block list
- ▶ Solution: Dynamic approach
 - ▶ Filter IP address
 - ▶ Then filter /64
 - ▶ Then filter /48
 - ▶ Then filter Autonomous System (AS)

No fragmentation attacks

- ▶ IPv4 packets can be fragmented
 - ▶ Routers need to store/re-assemble packets
- ▶ IPv6 does not support fragmentation by the network
 - ▶ Work is shifted to clients
 - ▶ Routers return ICMP6 message "packet too big"
- ▶ No memory exhaustion attacks based on fragments in the IPv6 world

IPSEC

- ▶ Part of the IPv6 specification (mandatory!)
 - ▶ Not implemented by everyone
- ▶ Allows authentication and encryption
- ▶ High degree of complexity
 - ▶ Does not work through NAT(64)
 - ▶ Needs NAT traversal
 - ▶ Variety of algorithms and implementations
- ▶ In theory: good idea
- ▶ In practice: abandoned

NAT is not security (NINS)

- ▶ NAT (network address translation)
 - ▶ Mapping IP address (1:1, 1:n)
 - ▶ Mapping addresses and protocol ports (PNAT)
- ▶ NAT is **not** a firewall
 - ▶ If table entries are known, access from outside is possible
- ▶ Firewalls
 - ▶ Have stateless or stateful rules
 - ▶ Can block incoming / outgoing traffic
 - ▶ Work quite similar for IPv6 and IPv4

THC: THC-IPV6-ATTACK-TOOLKIT

- ▶ thcp-ipv6 is an IPv6 test suite
- ▶ It contains many examples and real life usable tools
- ▶ Do not use without consent of the network administrator
- ▶ <https://github.com/vanhauser-thc/thc-ipv6>

Conclusions

- ▶ IPv6 is generally speaking not more or less secure than IPv4
- ▶ Many attacks similar to the ones from the IPv4 world
- ▶ Networks need to be prepared for handling IPv6
 - ▶ Avoidance leads to security holes
- ▶ Start with IPv6 now - for fun and profit!

More of this

- ▶ The IPv6 Chat on <https://ipv6.chat>
 - ▶ Informal exchange of IPv6 operators and users
- ▶ Interesting IPv6 security related pages
 - ▶ http://www.swissipv6council.ch/sites/default/files/docs/ipv6_security.pdf
 - ▶ <https://www.iana.org/assignments/ipv6-multicast-addresses/ipv6-multicast-addresses.xhtml>
 - ▶ <https://pacsec.jp/psj05/psj05-vanhauser-en.pdf>